



Hatchet Project
Due Thursday, November 14th, 2019

Directions:

As a class, we have dedicated a lot of time to learning all about the elements of suspense. We recently completed the novel, Hatchet, by Gary Paulsen. In this suspenseful, realistic fiction story, the protagonist, Brian, overcomes many obstacles, surviving a plane crash and life in the harsh Canadian wilderness. During his ordeal, Brian is stretched emotionally and physically. He comes to terms with his new life and grows in many ways. In this culminating project of our novel you will show what you have learned by creating one of the following:

- 1) Model/diorama of Brian's camp & surroundings - *See project sheet*
- 2) Technology: (examples, Book Review, Author Study, Survival Guide)
 - Website or Web Page
 - Thinglink
 - Power Point
- 3) Mobile - *See project sheet*
- 4) Design a T-Shirt - *See project sheet*
- 5) Game - This can be a board game, card game, or online game, directions must be clear and detailed and without punctuation or grammatical errors. It must show that you understood the story.
- 6) Character Journal/Diary - At least 5 entries that span the beginning, middle, and end of the book, and an attractive journal/diary cover. Make sure your writing is free of grammatical and punctuation errors.
- 7) Symbol Project - take an artifact from the book, for example the hatchet, and on it place other symbols from the story, which show an understanding of what Brian went through.
- 8) Your Idea - If you have an idea of your own see Mrs. Chenier or Ms. D to discuss it.

Have fun with this and show what you know! Do your personal Best!

- Monday, November 18th, will be our Survival Celebration Lunch and Gallery Walk of projects. More information on this will be coming!